

Fendente

Mezzano

Sottano

Mandritto

Riverso

Stretto

Largo

Volta Stabile

Mezza Volta

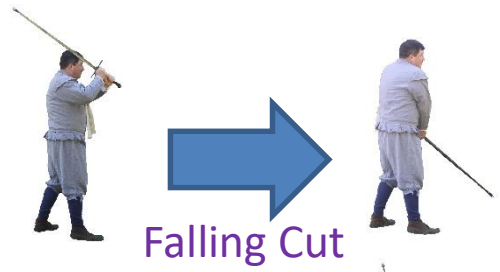
Tutta Volta

Passare, Retornare

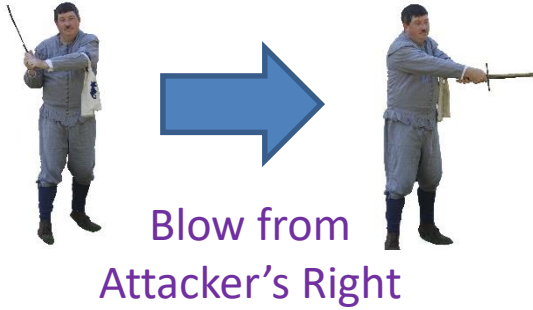
*Accressere,
Discessere*



Horizontal Cut



Falling Cut



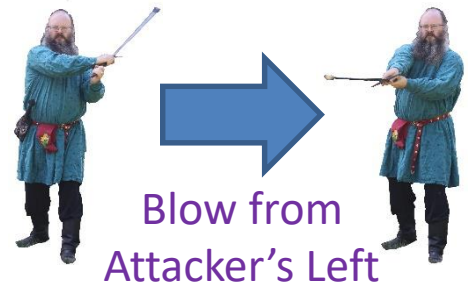
Blow from
Attacker's Right



Rising Cut



Close range
Grappling
Possible



Blow from
Attacker's Left

Stable Turn - rotate 45 degrees on balls of feet without moving feet



Long range
No
Grappling
Possible

Full turn - pivot on the ball of one foot moving the other in a circle around it while rotating the body as well

Half turn - pass or return with one foot and rotate body

Increase - shift one foot further from the other

Pass - rear foot moves forward reversing stance

Decrease - shift one foot closer to the other

Return - front foot moves backward reversing stance